

## Introduction

### Persistent Memory:

- Higher density
- Non-volatility
- Lower static power consumption
- Byte addressability
- Access latencies are not much slower

### Persistent Memory Object (PMO):

- An abstraction to hold persistent pointer-rich data structures in memory without file-backing.
- Managed by OS (namespace and permissions)

## Motivation

- PMO programming model allows PMO sharing over time.
- This breaks inter-process isolation, making shared PMOs a new security vulnerability.
- Previous work focuses on making unauthorized accesses to PMOs difficult for the process accessing the PMO.

## Research Problem

A vulnerable process with legit PMO access can be used by an attacker to launch a cross-process attack on a victim via shared PMO. In doing so, a shared PMO becomes security vulnerability.

## Contributions

- Discuss security implications of PMOs.
- Present new threat model and sample attacks stemming from PMO programming model.
- Potential defenses against PMO based cross-process attacks.

## Background

### PMO Programming Interface:

- `attach()/detach()` maps/unmaps a PMO to/from address space of a user process.
- Once attached, PMO data is accessible via load/store instructions.
- `psync()` persists a modified PMO in crash-consistent way.

### PMO Sharing:

- A PMO can outlive its creator process.
- A PMO can be attached by multiple processes over time.
- Simultaneous multiple readers.
- Write attach must be exclusive to other readers/writers.

## Security Implications of PMOs

- PMO corruption is persistent.
- Relaunching a process does not erase effect of PMO corruption on its execution.
- PMO Corruption by one process can affect any sharing process.
- Attacker can incrementally determine target data location for corruption across different runs.
- Attractive target for manipulation due to pointer-rich nature of PMOs.
- PMO accesses (via load/store) are not trapped by OS and hence not protected.

## Threat Model

- Two user processes, *payload* and *victim*, share a PMO over time.
- Victim has no memory safety vulnerabilities but the payload does.
- Adversary's goal:** Use payload to compromise victim process.
- Adversary's knowledge:**
  - A PMO is shared.
  - Data structure type.
  - PMO layout
- Trusted system software (i.e., OS).

## Pointer Classification

### Direction-based classification:

- VM2PM:** Necessary for normal operation of PMO (e.g., reading PMO data). Such pointers can be dereferenced only when PMO is attached.
- PM2VM:** Should not be permitted as they are not valid across process runs.
- PM2PM:**
  - Intra-PMO Pointer:** Points within the same PMO and are essential to build data structures.
  - Inter-PMO pointer:** Points to location in a different PMO. Permits simultaneous access and reduction of exposure window.

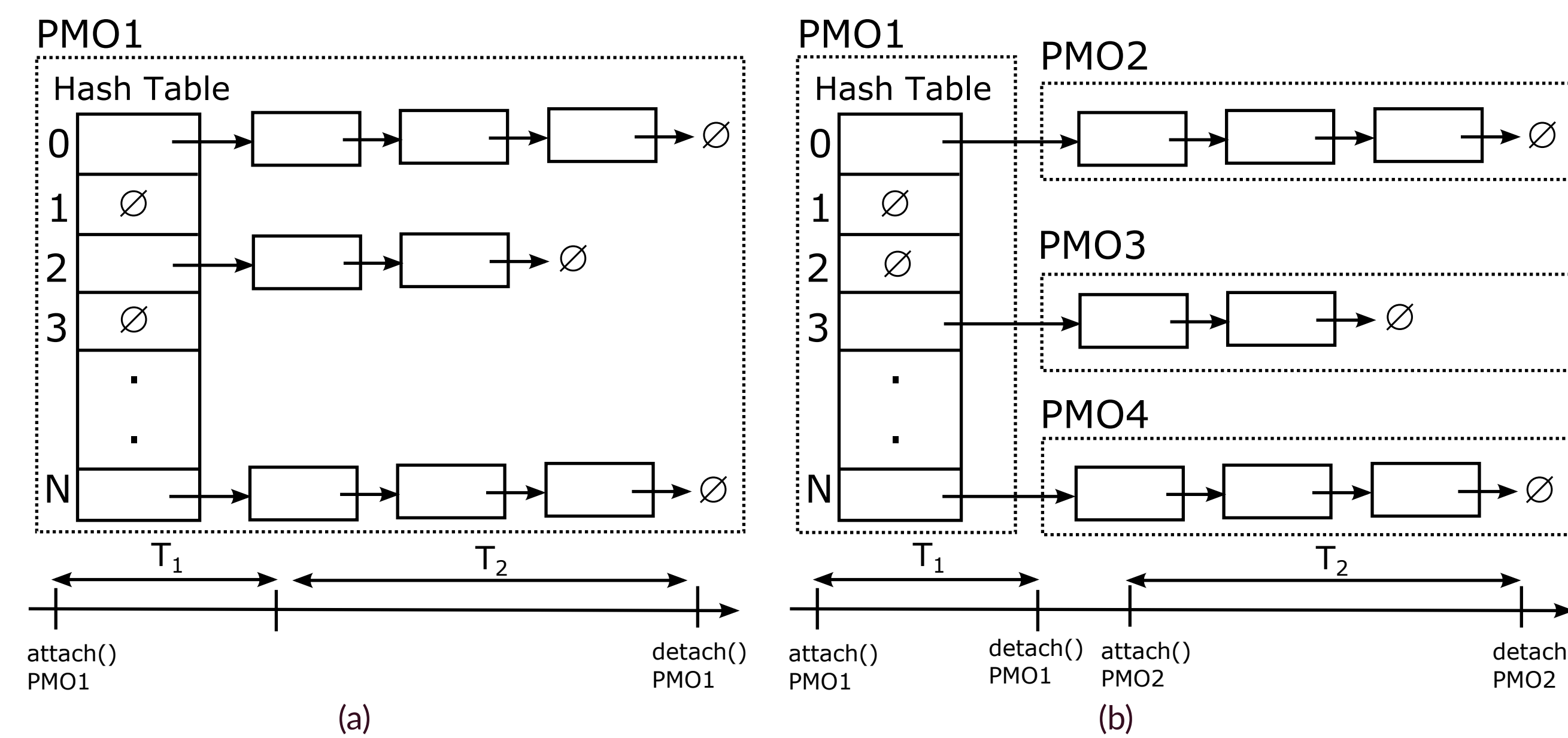


Figure 1. Hash table and linked list placed in a) same PMO and b) different PMOs.

### Address-based pointer classification:

- Absolute pointer:** Contains virtual address
  - Fast to dereference
  - Costly space layout randomization.
  - Shared PMOs must be mapped to same virtual address range in all sharing processes.
- Relative Pointers:** Contains combination of PMO ID and offset
  - Translation table lookup is needed.
  - PMO relocation is less expensive.

## Attack Types

**Control-data attacks:** alter target program's control data (e.g., return address and function pointer) to execute injected malicious code or stitched gadgets.

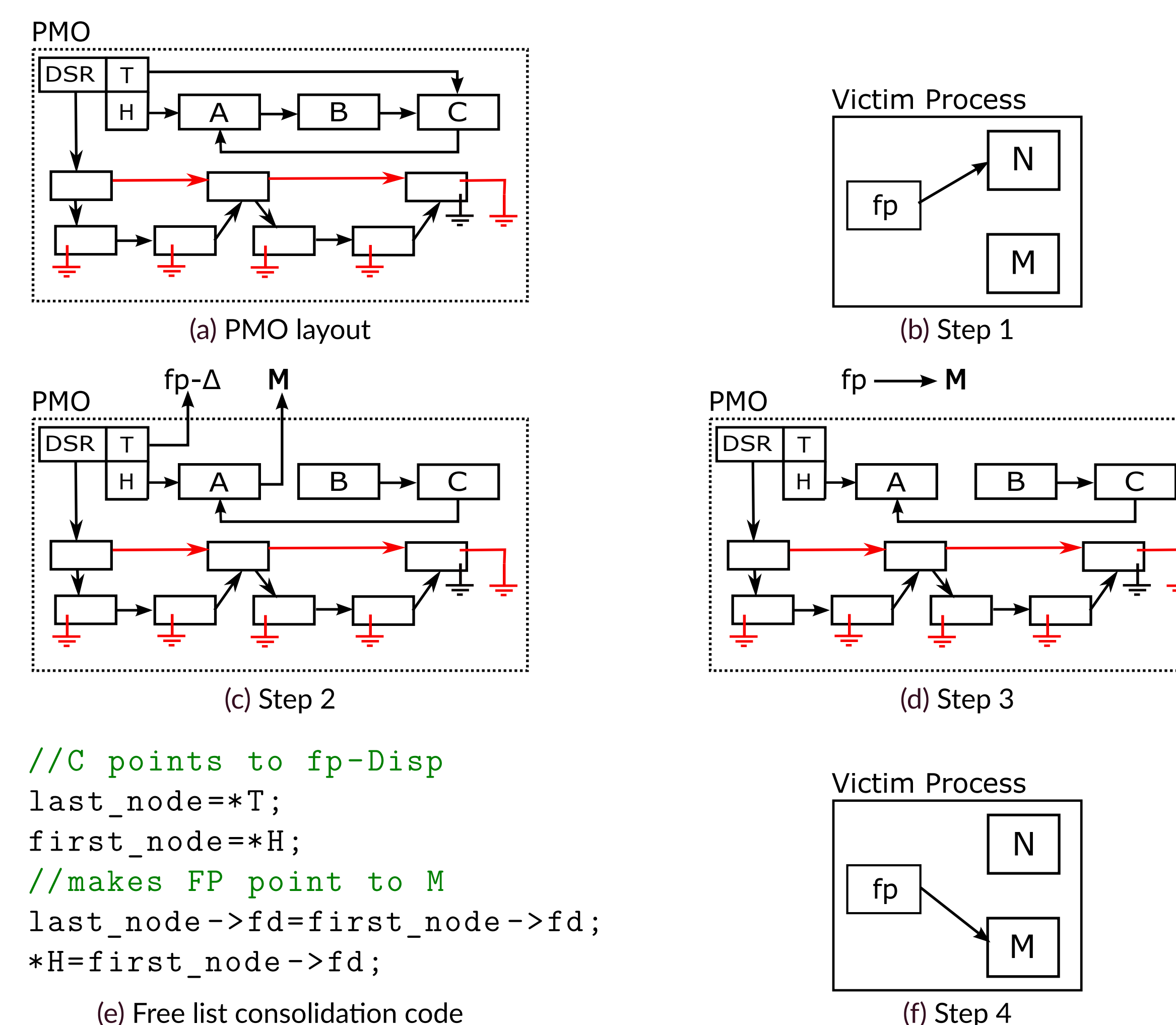


Figure 2. Steps of PMO-based cross-process/run pointer redirection attack.

**Non-control-data attacks:** depend on specific semantics of target application and the source code to corrupt variety of application data such as configuration data, user identification data and decision-making data.

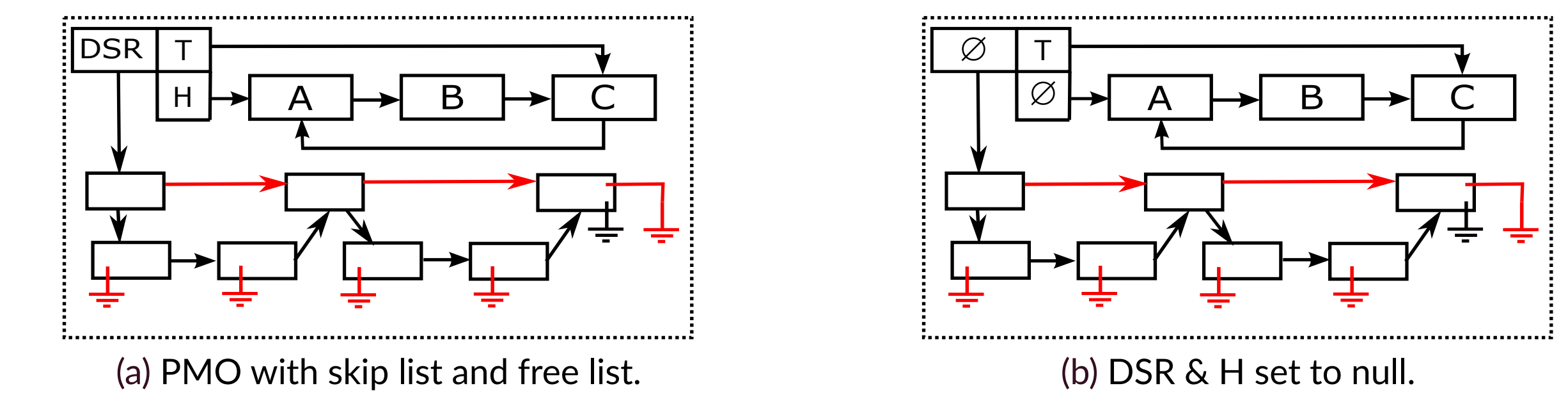


Figure 3. PMO-based cross-process/run denial of service attack.

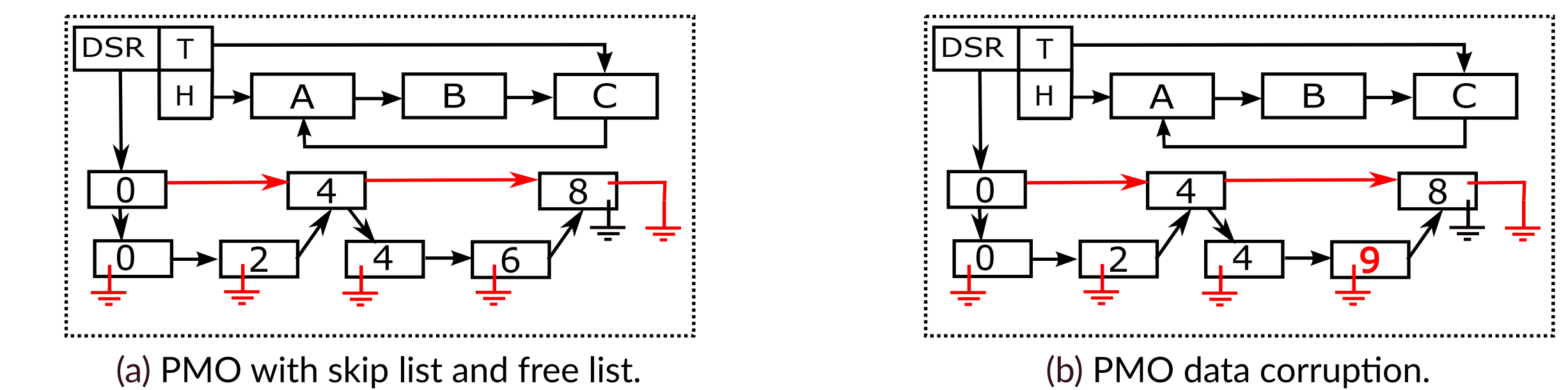


Figure 4. PMO-based attack to corrupt decision-making data.

## Possible Defenses

- PMO Space Layout Randomization (PSLR):** If enabled, randomizes the addresses (e.g., of fp and M in Fig. 2) making it hard for attacks to succeed.
- Data Execution Prevention (DEP)** prevents code injection i.e. M in Fig. 2.
- Stronger defense is needed if PSLR or DEP are breached.

### Detection and Foiling the PMO-based attacks:

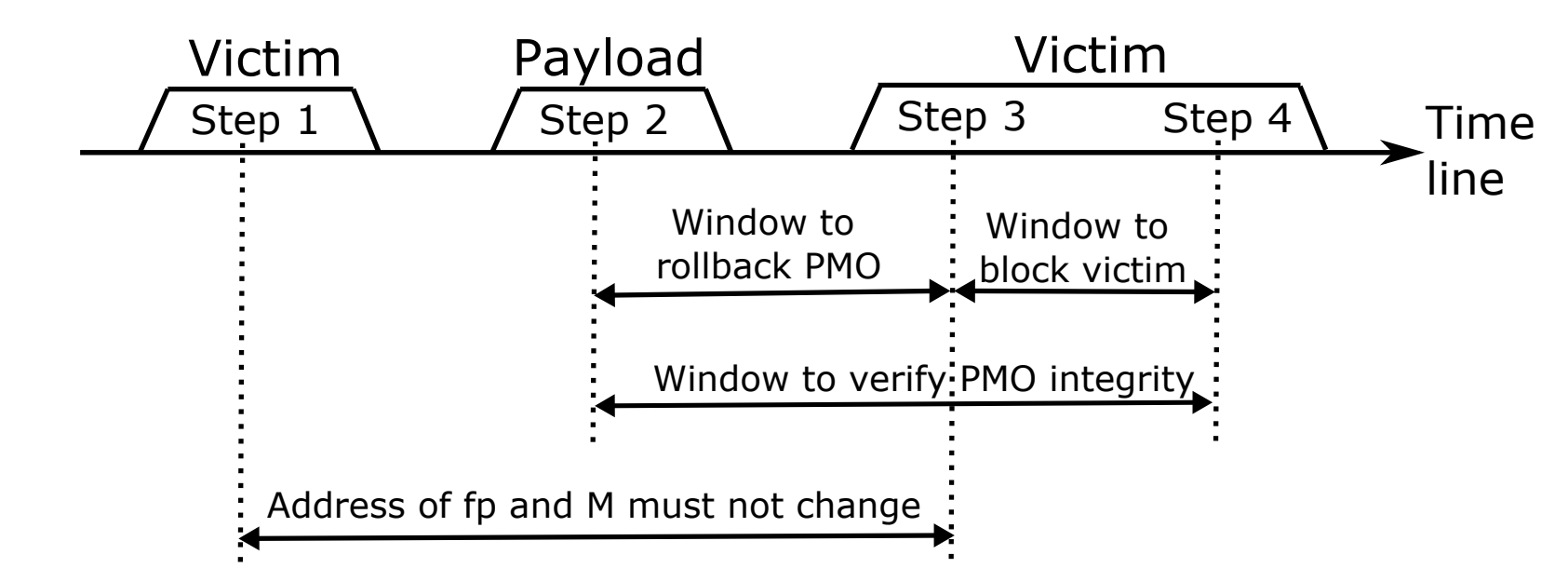


Figure 5. Opportunities for detecting and foiling an attack

Table 1. Summary of PMO attacks

Attack	Assumptions	Detection strategy
Pointer redirection to out-of-context code	No PSLR PM2NVM pointers are permitted	Topology verification
Pointer redirection to injected code	No PSLR No DEP PM2NVM pointers are permitted	Topology verification
Denial of service		Hash re-computation and comparison
Corrupting decision-making data		Data invariance checking

## References

[1] Naveed Ul Mustafa, Yuanchao Xu, Xipeng Shen, and Yan Solihin. Seeds of seed: New security challenges for persistent memory. In 2021 International Symposium on Secure and Private Execution Environment Design (SEED), pages 83–88. IEEE, 2021.

## Acknowledgement

This work is supported in part by ONR through award N00014-20-1-2750 and NSF through award CNS-1717425.