SoftPM: Software Persistent Memory

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Another Way to Embrace Directly Addressable Persistence



HardPM hasn't becor

Can NV-DRAM perform better than HardPM? since the hardware revolution in 2014

Lower performance than DRAM

• System software redesigns

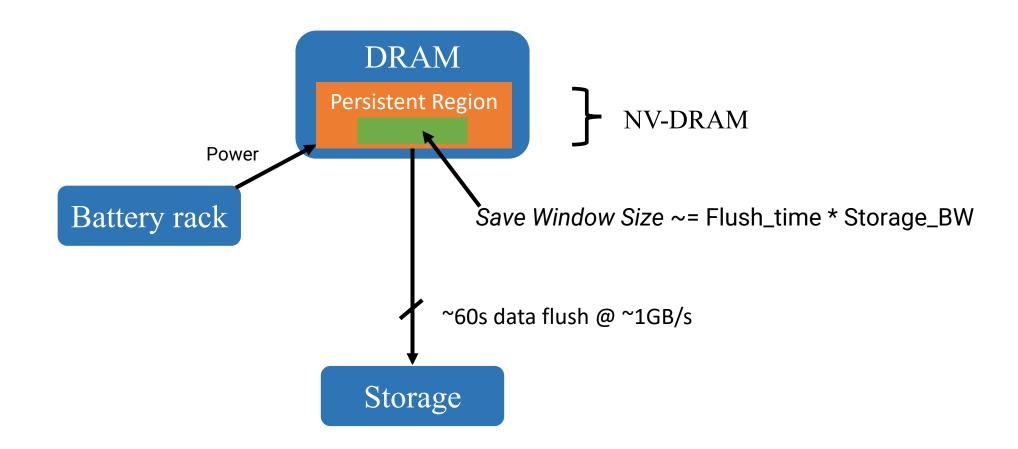
Application redesigns

Directly addressable persistence

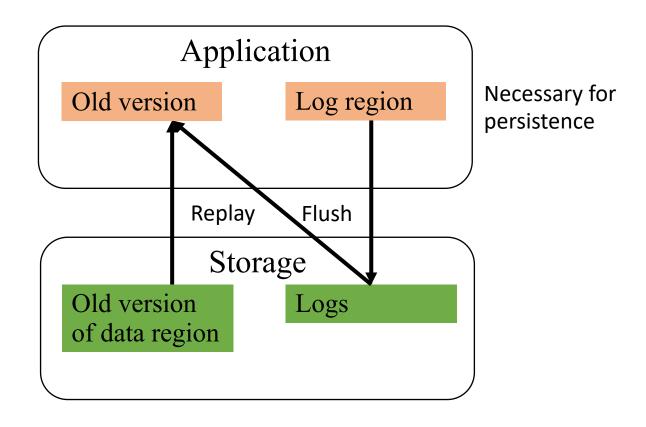
DRAM performance

Limited capacity *

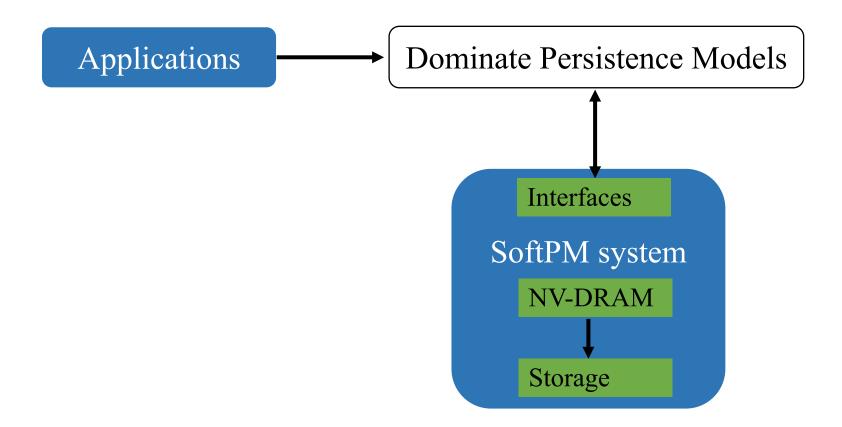
NV-DRAM Limitation: Bounded Save Window



Applications are Architected with Persistence Models



Software Persistent Memory Methodology



Agenda

- Application persistence models
- SoftPM design and implementation
- Multiple versions of Redis
- Evaluation

Persistence Models

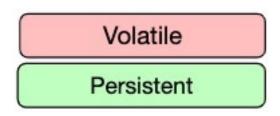
Static:

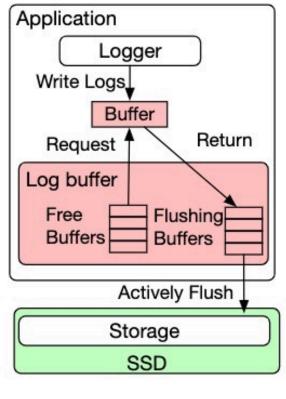
Applications fully manage the fixed-size region

Append-only:

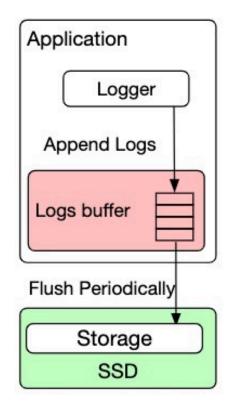
Applications consistently append logs to the in-memory region

Large in-memory persistence: Data flushed from cache to memory is persistent

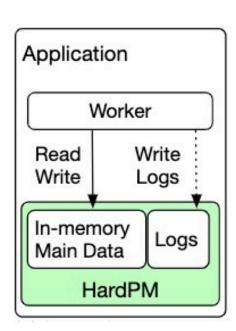








(b) Append-only[2]



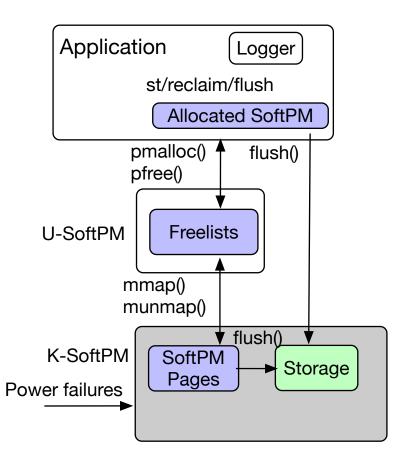
(c) Large in-memory

^[1] Fast Databases with Fast Durability and Recovery Through Multicore Parallelism, Zheng et al. (OSDI 2014)

SoftPM Static

Design

• Tag all allocated regions as save window region



Volatile

Persistent with power

Persistent

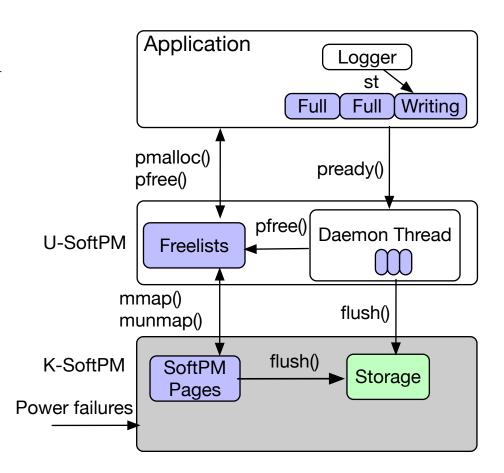
SoftPM User-directed

Characteristics of append-only persistence model

• Appended logs are not overwritten again

Design

- Background flushing
- Users can deliver read-only hints to the SoftPM system
- Save window size control



Volatile

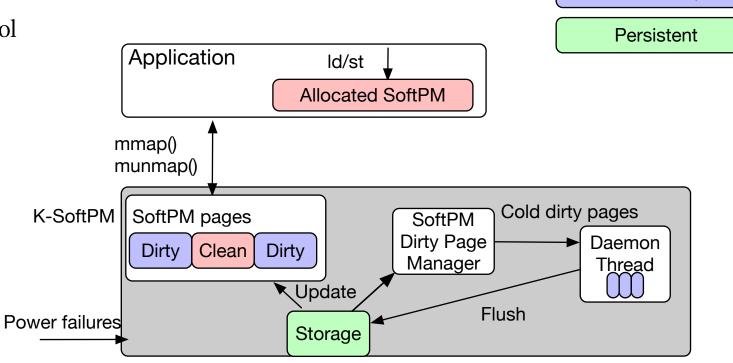
Persistent with power

Persistent

SoftPM Transparent

Design

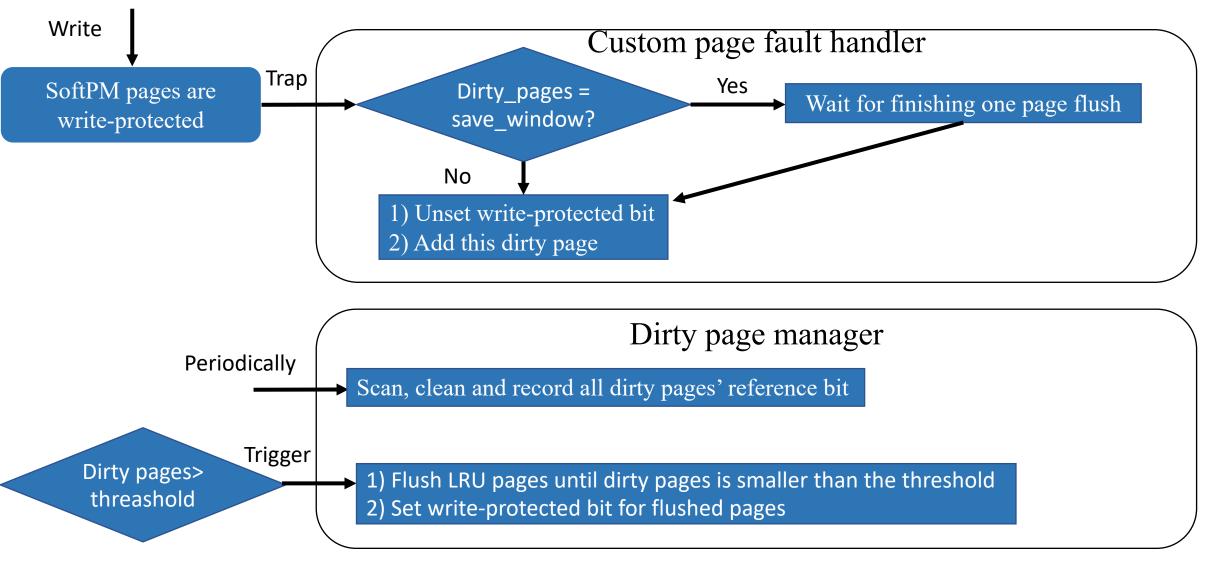
- Dirtiness-aware save window size control
- User-transparent background flushing



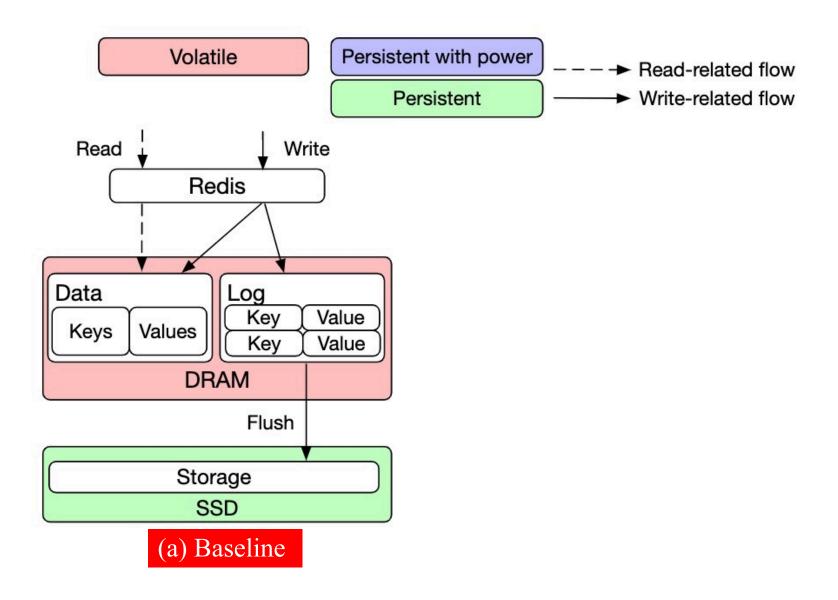
Volatile

Persistent with power

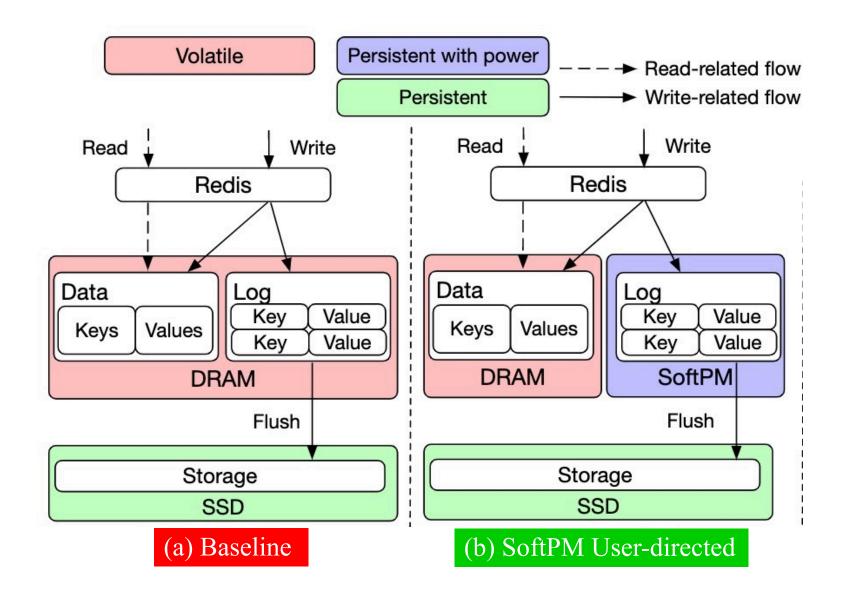
SoftPM Transparent Implementation



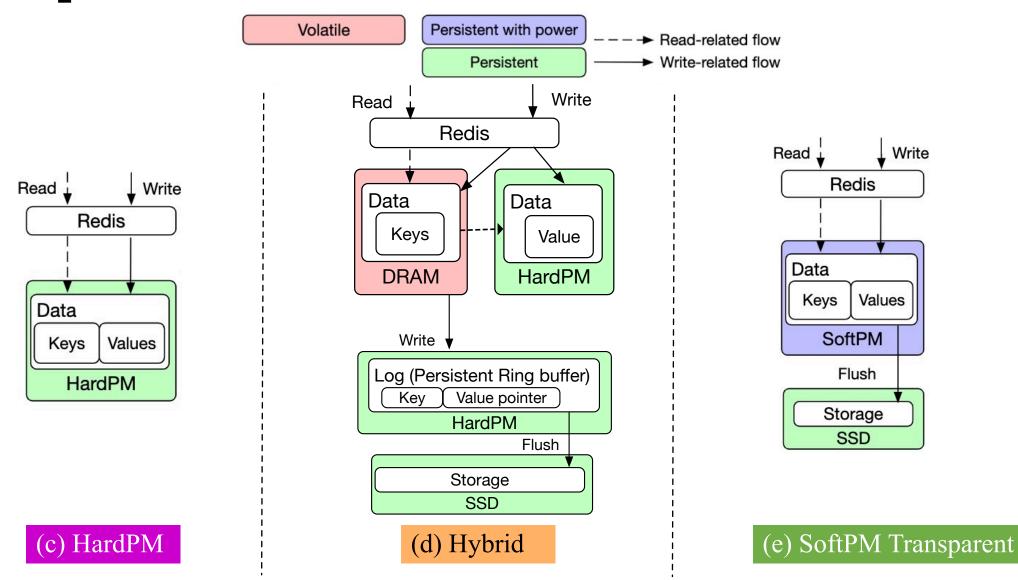
Multiple Versions of Redis



Multiple Versions of Redis



Multiple Versions of Redis



Summary of Multiple Versions of Redis

Schemes	Persistency	Codebase	Optimizations
Baseline (everysec)	Per-second	Redis	
Baseline (always)	Per-record	Redis	
SoftPM-User-directed	Per-record	Redis	
HardPM	Per-record	Full PM Redis	PM data structures
			PM data structures,
Hybrid	Per-record	pmem-Redis	Pointer-based AOF,
			Persistent ring buffer
SoftPM-Transparent	Per-record	Full PM Redis	PM data structures

Evaluation

Experiment setup

- 28-core Intel Xeon Platinum 8273CL@2.20GHz
- 6-channel HardPM, 6-channel DRAM and a SSD
- All server and client threads are running on different cores in one socket

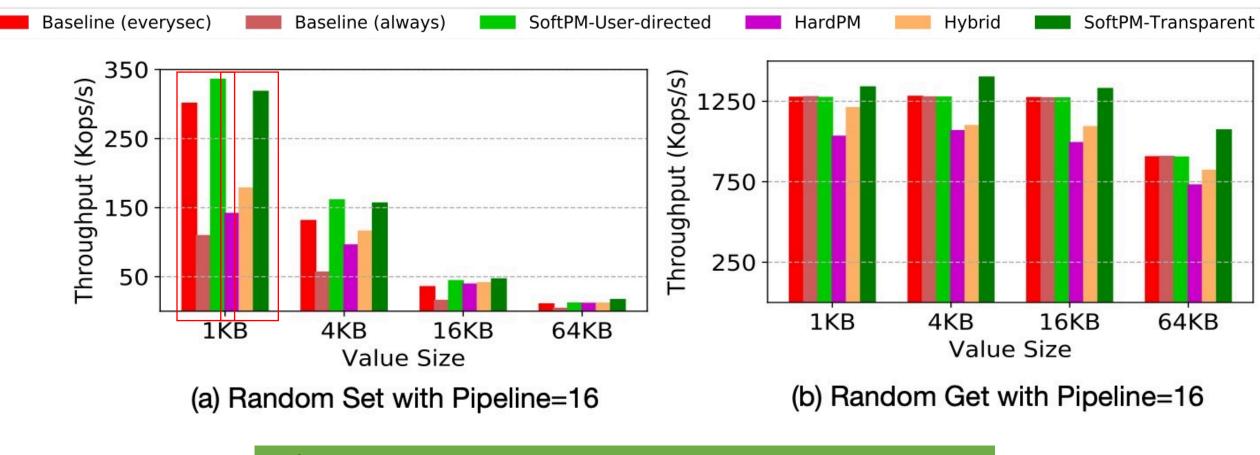
Unlimited save window size

- Microbenchmark
- •YCSB

Limited save window size (30 GB SoftPM data, 3G (10%)-30G(100%) save window)

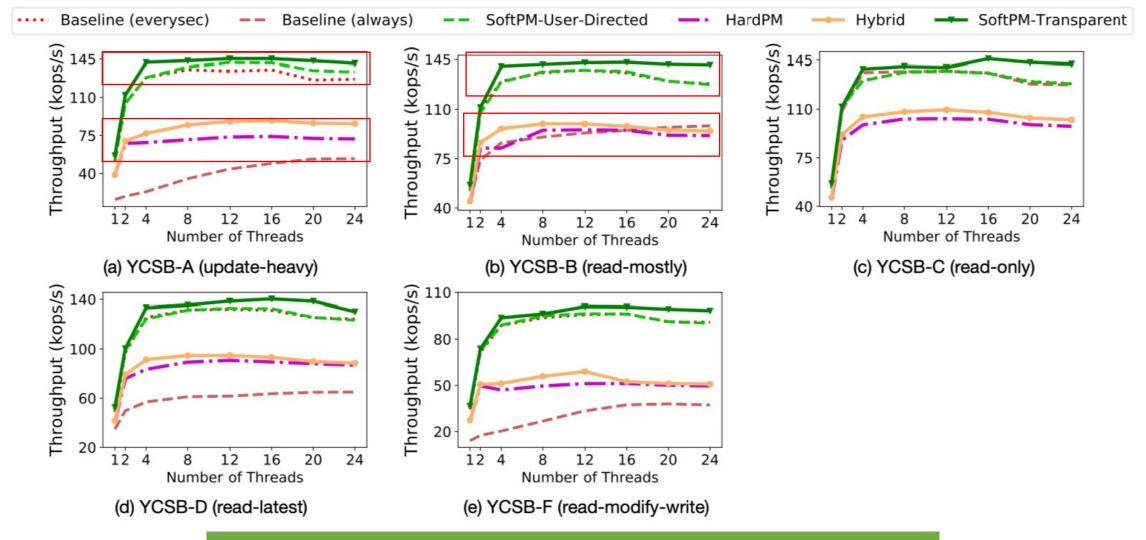
•YCSB

Microbenchmark Evaluation

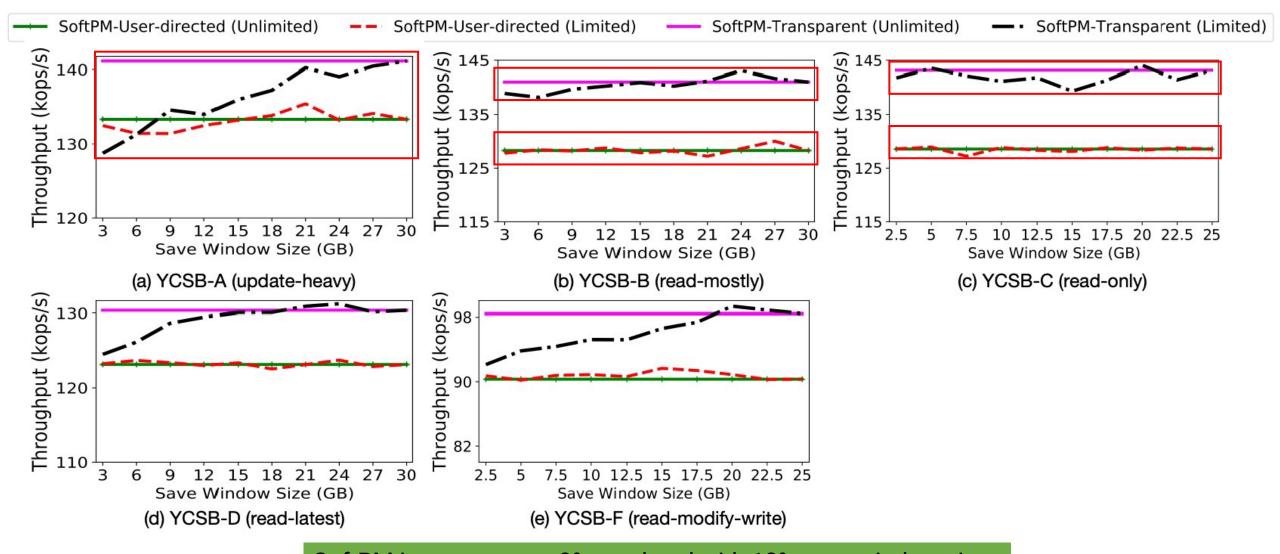


SoftPM Transparent Improves 7%-88% throughput over the Hybrid

YCSB Evaluation



YCSB Evaluation with Limited Save window



SoftPM incurs at most 9% overhead with 10% save window size

Conclusion

SoftPM is potentially available using technology already provisioned in data centers today

SoftPM improves 38%-93% throughput over the well-optimized Hybrid (DRAM and HardPM) versions.

- Real DRAM performance memory
- Background flushing
- Cleaner designs

SoftPM also sets the performance bar that future HardPM and its ecosystem will need to beat.